

ANTLR

ANTLR Lexer Specifications

Look like

```
class MyLexer extends Lexer;
options {
    option = value
}
```

```
Token1 : 'char' 'char' ;
Token2 : 'char' 'char' ;
Token3 : 'char' ('char')? ;
```

Tries to match all non-protected tokens at once.

ANTLR Parser Specifications

Look like

```
class MyParser extends Parser;
options {
    option = value
}
```

```
rule1 : Token1 Token2
      | Token3 rule2 ;
rule2 : (Token1 Token2)* ;
rule3 : rule1 ;
```

Looks at the next k tokens when deciding which option to consider next.

The Esterel LRM

- Keywords are reserved and cannot be used as identifiers. Many constructs are bracketed, like "present ... end present". For such constructs, repeating the initial keyword is optional; one can also write "present ... end".
- Simple comments start with % and end at end-of-line. Multiple-line comments start with % { and end with } % .

An ANTLR Grammar for Esterel

COMS W4115
 Prof. Stephen A. Edwards
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 Columbia University
 Department of Computer Science

Esterel.g

```
class EsterelParser
extends Parser;
file : expr EOF!;
class EsterelLexer
extends Lexer;
ID : LETTER (LETTER
| DIGIT)* ;
```

EsterelParser.java

```
public class EsterelParser extends
antlr.LLkParser
implements
EsterelParserTokenTypes
{
}
```

EsterelLexer.java

```
public class EsterelLexer
extends antlr.CharScanner
implements
EsterelParserTokenTypes,
TokenStream {
}
```

An ANTLR grammar for Esterel

Esterel: Language out of France. Programs look like

```
module ABRO:
input A, B, R;
output O;

loop
[ await A || await B ];
emit O
each R
end module
```

A Lexer for Esterel

Operators from the language reference manual:

```
. # + - / * || < > , = ; := ( )
[ ] ? ?? <= >= <> =>
```

Main observation: none longer than two characters. Need $k = 2$ to disambiguate, e.g., ? and ??.

```
class EsterelLexer extends Lexer;
options {
    k = 2;
}
```

Next, I wrote a rule for each punctuation character:

```
PERIOD : '.' ;
POUND : '#' ;
PLUS : '+' ;
DASH : '-' ;
SLASH : '/' ;
STAR : '*' ;
PARALLEL : "||" ;
```

Lexical aspects are classical:

- Identifiers are sequences of letters, digits, and the underline character , starting with a letter.
- Integers are as in any language, e.g., 123, and floating-point numerical constants are as in C++ and Java; the values 12.3, .123E2, and 1.23E1 are constants of type double, while 12.3f, .123E2f, and 1.23E1f are constants of type float.
- Strings are written between double quotes, e.g., "a string", with doubled double quotes as in "a "" double quote".

A Lexer for Esterel

A Lexer for Esterel

Identifiers are standard:

```
ID
: ('a'..'z' | 'A'..'Z')
: ('a'..'z' | 'A'..'Z' | '_' | '0'..'9')*
```

A Lexer for Esterel

String constants must be contained on a single line and may contain double quotes, e.g.,

"This is a constant with ""double quotes""

ANTLR makes this easy: annotating characters with ! discards them from the token text:

```
StringConstant
: '"'!
  ( ~('"' | '\\n')
  | ('"'! '"'')
  )*
  '"'!
```

A Lexer for Esterel

I got in trouble with the ~ operator, which inverts a character class. Invert with respect to what?

Needed to change options:

```
options {
  k = 2;
  charVocabulary = '\\3'..'\\377';
  exportVocab = Esterel;
}
```

A Lexer for Esterel

Another problem: ANTLR scanners check each recognized token's text against keywords by default.

A string such as "abort" would scan as a keyword!

```
options {
  k = 2;
  charVocabulary = '\\3'..'\\377';
  exportVocab = Esterel;
  testLiterals = false;
}

ID options { testLiterals = true; }
: ('a'..'z' | 'A'..'Z') /* ... */;
```

Number Rules

```
Number
: ('0'..'9')+
  ( '.' ('0'..'9')* (Exponent)?
  | ('f'|'F') { setType(FloatConst); }
  | /* empty */ { setType(DoubleConst); }
  )
| /* empty */ { setType(Integer); }
```

Numbers Defined

From the LRM:

Integers are as in any language, e.g., 123, and floating-point numerical constants are as in C++ and Java; the values 12.3, .123E2, and 1.23E1 are constants of type double, while 12.3f, .123E2f, and 1.23E1f are constants of type float.

Numbers

With $k = 2$, for each rule ANTLR generates a set of characters that can appear first and a set that can appear second. But it doesn't consider the possible combinations.

I split numbers into Number and FractionalNumber to avoid this problem: if the two rules were combined, the lookahead set for Number would include a period (e.g., from ".1") followed by end-of-token e.g., from ".1" by itself).

```
Example numbers:      First  Second
.1$                  .      EOT
.2                   1
1$                   2
```

Number Rules Continued

```
FractionalNumber
: '.' ('0'..'9')+ (Exponent)?
  ( ('f'|'F') { setType(FloatConst); }
  | /* empty */ { setType(DoubleConst); }
  )
;

protected
Exponent
: ('e'|'E') ('+'|'-'|'? ('0'..'9')+
```

Comments

From the LRM:

Simple comments start with % and end at end-of-line. Multiple-line comments start with % { and end with } %.

Comments

```
Comment
: '%'
  ( ('{' => '{'
    ( // Prevent .* from eating the whole file
      options {greedy=false};
    )
    (
      ('\r' '\n') => '\r' '\n' { newline(); }
      | '\r'
      | '\n'
      | ~( '\n' | '\r' )
    )
  )
)*
"%%"
| ((''\n')* '\n' { newline(); }
)
{ setType(Token.SKIP); }
;
```

Grammar from the LRM

But in fact, the compiler accepts

```
module TestSemicolon1:
  nothing;
end module
module TestSemicolon2:
  nothing; nothing;
end module
module TestSemicolon3:
  nothing; nothing
end module
```

Rule seems to be "one or more statements separated by semicolons except for the last, which is optional."

Nondeterminism

```
sequence : atomicStatement seq1 seq2 ;
seq1 : SEMICOLON atomicStatement seq1
      | /* nothing */ ;
seq2 : SEMICOLON
      | /* nothing */ ;
```

How does it choose an alternative in seq1?

First choice: next token is a semicolon.

Second choice: next token is one that may follow seq1.

But this may also be a semicolon!

A Parser for Esterel

Esterel's syntax started out using ; as a separator and later allowed it to be a terminator.

The language reference manual doesn't agree with what the compiler accepts.

Grammar for Statement Sequences

Obvious solution:

```
sequence
: atomicStatement
  ( SEMICOLON atomicStatement ) *
  ( SEMICOLON ) ?
;
```

warning: nondeterminism upon k==1:SEMICOLON

between alt 1 and exit branch of block

Which option do you take when there's a semicolon?

Nondeterminism

Solution: tell ANTLR to be greedy and prefer the iteration solution.

```
sequence
: atomicStatement
  ( options { greedy=true; }
  : SEMICOLON! atomicStatement ) *
  ( SEMICOLON! ) ?
;
```

Grammar from the LRM

NonParallel:

AtomicStatement

Sequence

Sequence:

SequenceWithoutTerminator ; opt

SequenceWithoutTerminator:

AtomicStatement ; AtomicStatement

SequenceWithoutTerminator ; AtomicStatement

AtomicStatement:

nothing

pause

...

Nondeterminism

```
sequence : atomicStatement
          ( SEMICOLON atomicStatement ) *
          ( SEMICOLON ) ? ;
```

Is equivalent to

```
sequence : atomicStatement seq1 seq2 ;
```

```
seq1 : SEMICOLON atomicStatement seq1
      | /* nothing */ ;
```

```
seq2 : SEMICOLON
```

```
      | /* nothing */ ;
```

Nondeterminism

Delays can be "A" "X A" "immediate A" or "[A and B]."

```
delay : expr bSigExpr
      | bSigExpr
      | "immediate" bSigExpr ;
```

```
bSigExpr : ID
          | "[" signalExpression "]" ;
```

```
expr : ID | /* ... */ ;
```

Which choice when next token is an ID?

Nondeterminism

```
delay : expr bSigExpr
      | bSigExpr
      | "immediate" bSigExpr ;
```

What do we really want here?

If the delay is of the form "expr bSigExpr," parse it that way.

Otherwise try the others.

Nondeterminism

```
delay : ( (expr bSigExpr) => delayPair
        | bSigExpr
        | "immediate" bSigExpr
        ) ;
```

```
delayPair : expr bSigExpr ;
```

The => operator means "try to parse this first. If it works, choose this alternative."

Greedy Rules

The author of ANTLR writes

I have yet to see a case when building a parser grammar where I did not want a subrule to match as much input as possible.

However, it is particularly useful in scanners:

```
COMMENT
: "/"* (.)* "*" /
;
```

This doesn't work like you'd expect...

Nondeterminism

```
delay : expr bSigExpr
      | bSigExpr
      | "immediate" bSigExpr ;
```

What do we really want here?

If the delay is of the form "expr bSigExpr," parse it that way.

Otherwise try the others.

Greedy Rules

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```
COMMENT
: "/"* (.)* "*" /
;
```

This doesn't work like you'd expect...

Turning Off Greedy Rules

The right way is to disable greedy:

```
COMMENT
: "/"*
  (options {greedy=false;} :.)*
  "*" /
;
```

This only works if you have two characters of lookahead:

```
class L extends Lexer;
options {
  k=2;
}

CMT : "/"* (options {greedy=false;} :.)* "*" /
;
```

The Dangling Else Problem

```
class MyGram extends Parser;
```

```
stmt : "if" expr "then" stmt ("else" stmt)? ;
      Gives
```

```
ANTLR Parser Generator Version 2.7.1
gram.g:3: warning: nondeterminism upon
gram.g:3:      k=1:"else"
gram.g:3:      between alts 1 and 2 of block
```

Generated Code

```
stmt : "if" expr "then" stmt ("else" stmt)? ;
      match(LITERAL_if);
expr() ;
      match(LITERAL_then);
stmt() ;
      if ((LA(1)==LITERAL_else)) {
          match(LITERAL_else); /* Close binding else */
          stmt();
      } else if ((LA(1)==LITERAL_else)) {
          /* go on: else can follow a stmt */
      } else {
          throw new SyntaxError(LT(1));
      }
}
```

Removing the Warning

```
class MyGram extends Parser;

stmt
: "if" expr "then" stmt
  (options {greedy=true;} : "else" stmt)?
;
```

A Simpler Language

```
class MyGram
  extends Parser;
      match(LITERAL_if);
expr() ;
      match(LITERAL_then);
stmt() ;
      switch (LA(1)) {
      case LITERAL_else:
          match(LITERAL_else);
          stmt();
          break;
      case LITERAL_fi:
          break;
      default:
          throw new SyntaxError(LT(1));
      }
      match(LITERAL_fi);
}
```

Generated Code

```
stmt : "if" expr "then" stmt ("else" stmt)? ;
      match(LITERAL_if);
expr() ;
      match(LITERAL_then);
stmt() ;
      if ((LA(1)==LITERAL_else)) {
          match(LITERAL_else); /* Close binding else */
          stmt();
      } else if ((LA(1)==LITERAL_else)) {
          /* go on: else can follow a stmt */
      } else {
          throw new SyntaxError(LT(1));
      }
}
```