

ChemLAB

Alice Chang (avc2120)

Gabriel Lu (ggl2110)

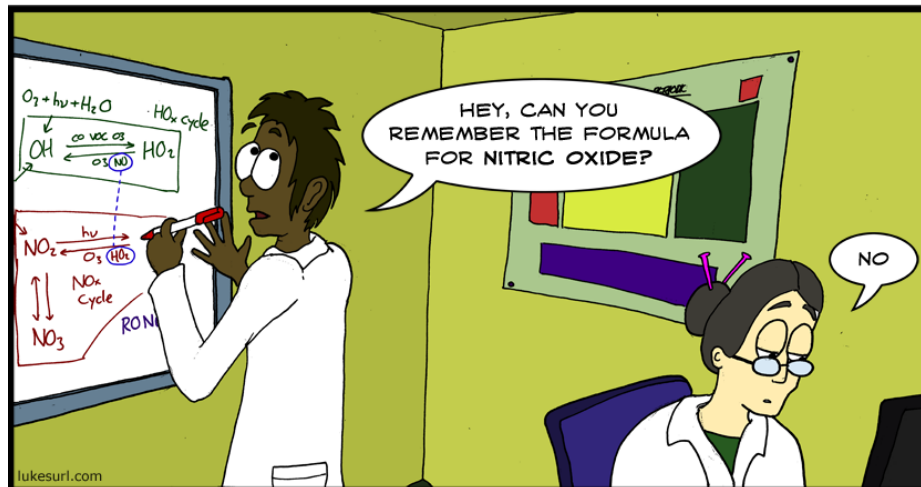
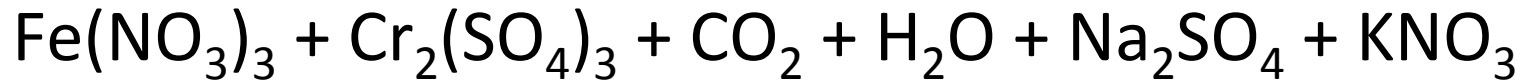
Martin Ong (mo2454)

Chemistry is Fun?

- Calculate the Charge:



- Balance:



Motivation

- Stoichiometry
 - Chemical equilibrium
 - Thermodynamics
-
- Calculations can be extremely tedious once molecules and compounds become complex

Supported Features

Functions

print

Balance

mass

charge

electrons

GRAPHICS!!!

Operators

+ - * / %

< <= == > >= !=

&& ||

Types

int

String

double

boolean

element

molecule

equation

Control/Looping

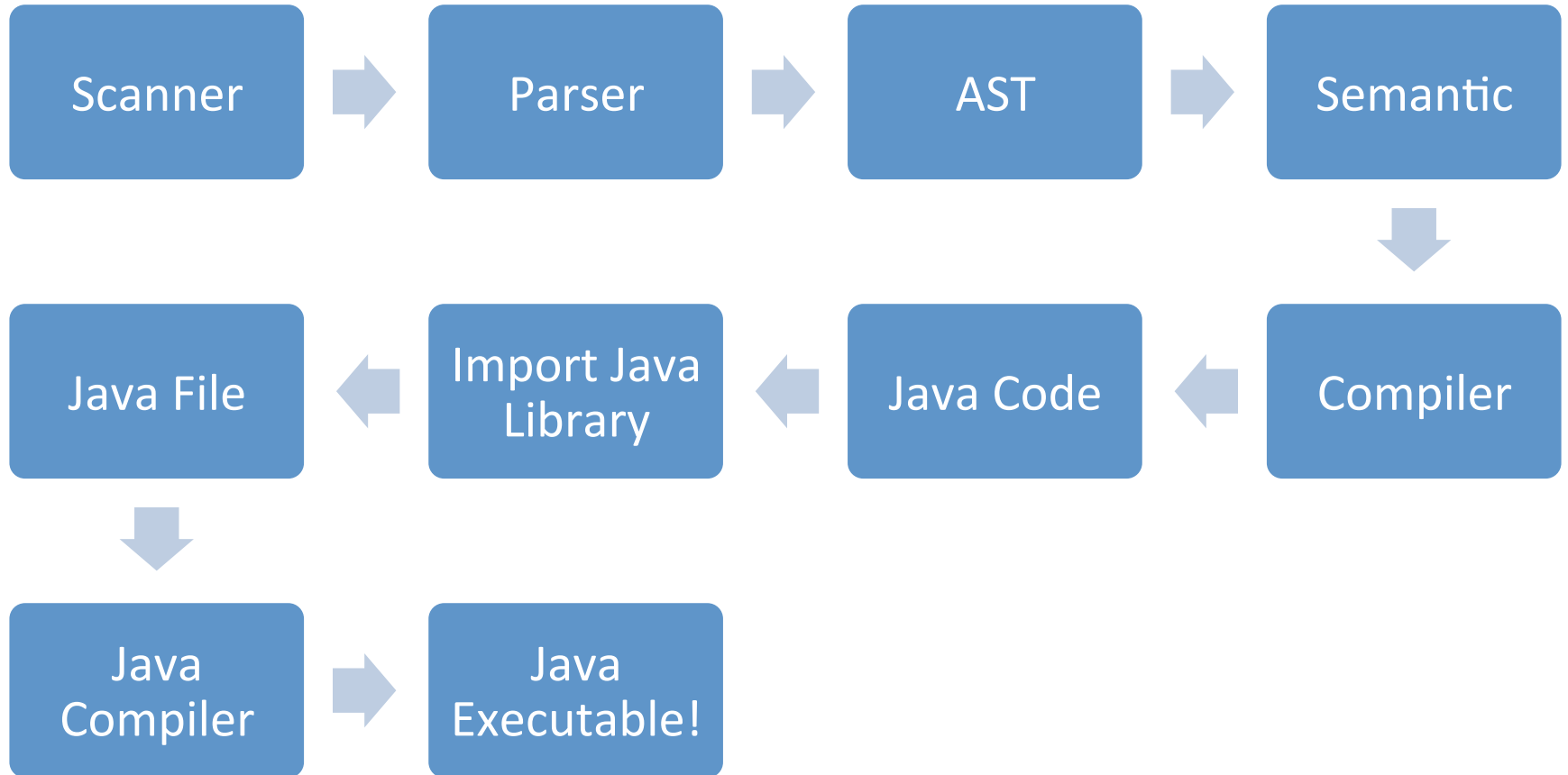
if/else

while

for

return

Architecture



Language Tutorial

- $\text{MgO} + \text{Fe} \rightarrow \text{Fe}_2\text{O}_3 + \text{Mg}$
- Mg: $1a + 0b + 0c = 1d$
- Fe: $0a + 1b - 2c = 0d$
- O: $1a + 0b - 3c = 0d$

- Answer: $3\text{MgO} + 2\text{Fe} \rightarrow \text{Fe}_2\text{O}_3 + 3\text{Mg}$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -2 \\ 1 & 0 & 3 \end{bmatrix} \quad B = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

det A=3

$$[A]^{-1} * [B] * \det[A] = \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix}$$

$a=3, b=2, c=1, d=3$

Language Tutorial

- Syntactic Sugar
 - When you write a graphics function, you don't need to call it. It will automatically be called!
 - Can concatenate integers and strings – will be converted to a string type
 - Don't need to specify return types – like python!
- Other Rules
 - Must always declare main function

Language Tutorial

- Built in Functions
 - mol_mass()
 - mol_charge()
 - mol_electrons()
 - balance()
 - draw()

Language Tutorial

```
// declaring a Simple Hello World
function main()
{
    print "Hello World";
    call message("PLT Rocks!");
}

function message(string x)
{
    print x;
}
```

Language Tutorial

```
function main()
{
    string A;
    element Mg (12,24,2);
    element O (18,16,-2);
    element Fe(26, 56, 3);
    molecule MgO {Mg, O};
    molecule Fe2O3 {Fe, Fe, O, O, O};

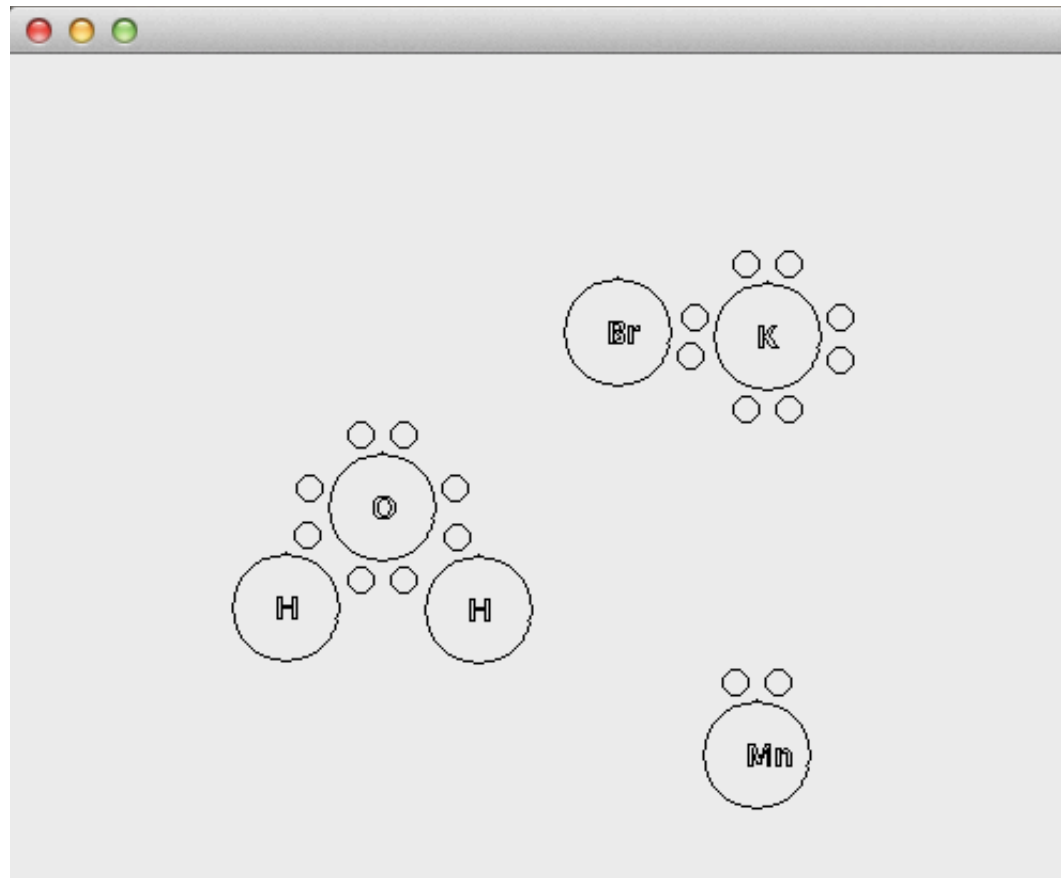
    A = balance(MgO, Fe --> Fe2O3, Mg);
    print A;
}
// prints 2 Fe 3 MgO --> 3 Mg 1 Fe2O3
```

Language Tutorial

```
function main(){  
function graphics()  
{  
    draw("K",1,1,1,1,1,1,1,0);  
    draw("Br",0,0,0,1,0,0,0,0);  
    draw("Mn",1,1,0,0,0,0,0,0);  
    draw("O",1,1,1,0,1,1,1,0);  
    draw("H",1,0,0,0,0,0,0,0);  
    draw("H",0,1,0,0,0,0,0,0);  
}
```

Language Tutorial

- Graphics!



Attempts

- Python – Chemistry Library
- C++ - ChemKit

Proposed Plan

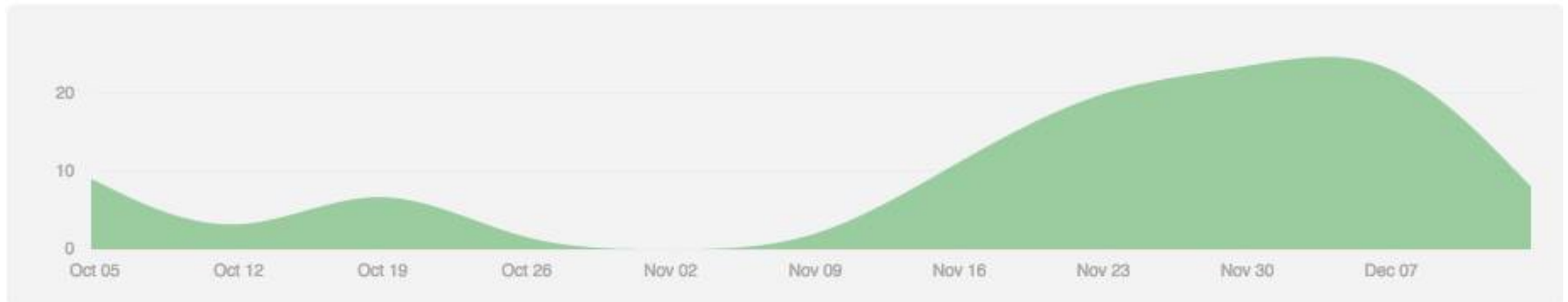
- Everyone does a little of everything
- Biweekly Hangouts
- Weekly Meetings
 - Doodle
 - Paired Programming
 - Slack

Proposed Plan

- Sept 24th: Proposal Due Date
- Oct 2nd: ChemLAB syntax roughly decided upon
- Oct 23th: Scanner/Parser/AST unambiguous and working
- Oct 27th: LRM Due Date
- Nov 9th: Architectural design finalized
- Dec 5th: Compile works, all tests passed
- Dec 12th: Project report and slides completed
- Dec 17th: Final Project Due Date

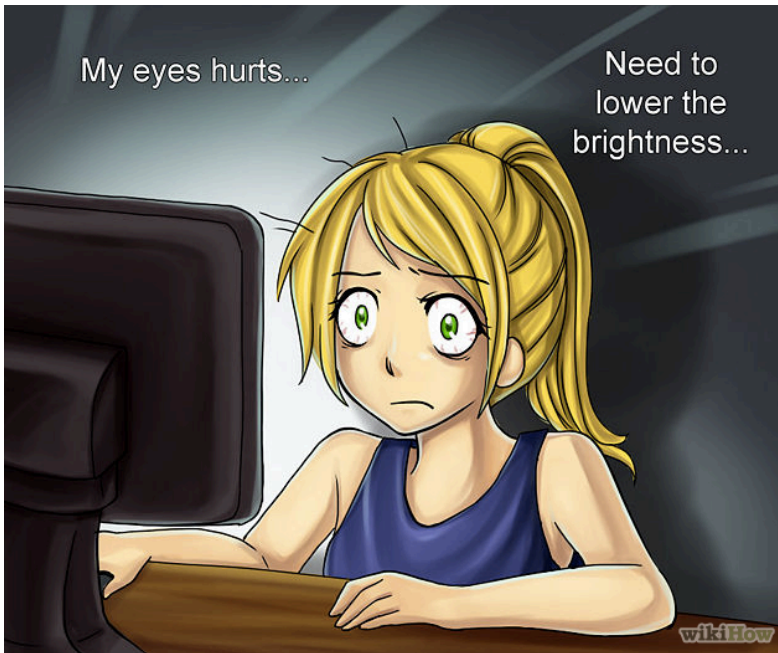
What Actually Happened...

- Graph of procrastination



Coding Techniques

- Lonely All-Nighter



- Cozy Campfire



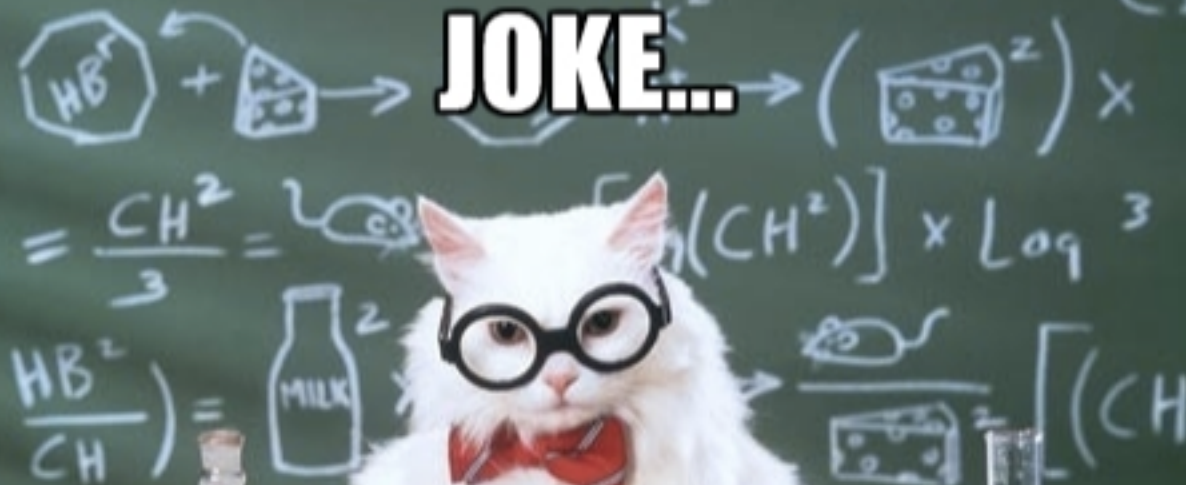
Lessons Learned

- Software Dev is more than just coding
- Communication/Planning are the foundation
- Appreciation for how difficult it is to develop a language
- Gained survival skill to trick the heart into thinking everything is going to be alright...in the end!

Demo

- Whoo hoo!

**I'D TELL YOU A CHEMISTRY
JOKE...**



**BUT ALL THE GOOD ONES
ARGON.**