A type inferred programming language

Scala Lite

August 12, 2016

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Introduction

Scala−− is a prototype towards to be a full-fledged production-ready functional programming language presently, only support of a small subset of Scala language functionalities. However, it is way faster than JVM-based Scala for both compilation startup time and execution time of the target at runtime leveraging LLVM optimization/analyse. The prototype compiler translates Scala-like source code LLVM IR with OCaml implementation.

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Language Features

Language Features

- Machine code ← Assembly ← LLVM-IR ← OCaml-LLVM-binding← OCamlYacc ← OCamlLex
- Basic control flow and scoped varible declaration
- Basic arithmetic
- Similar to Scala syntax defining functions and variables

Issus:

1. TL;DR
2. Functional ?
3. Type inference ...
4. OOP ?

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Bencharkmarking

Experiments

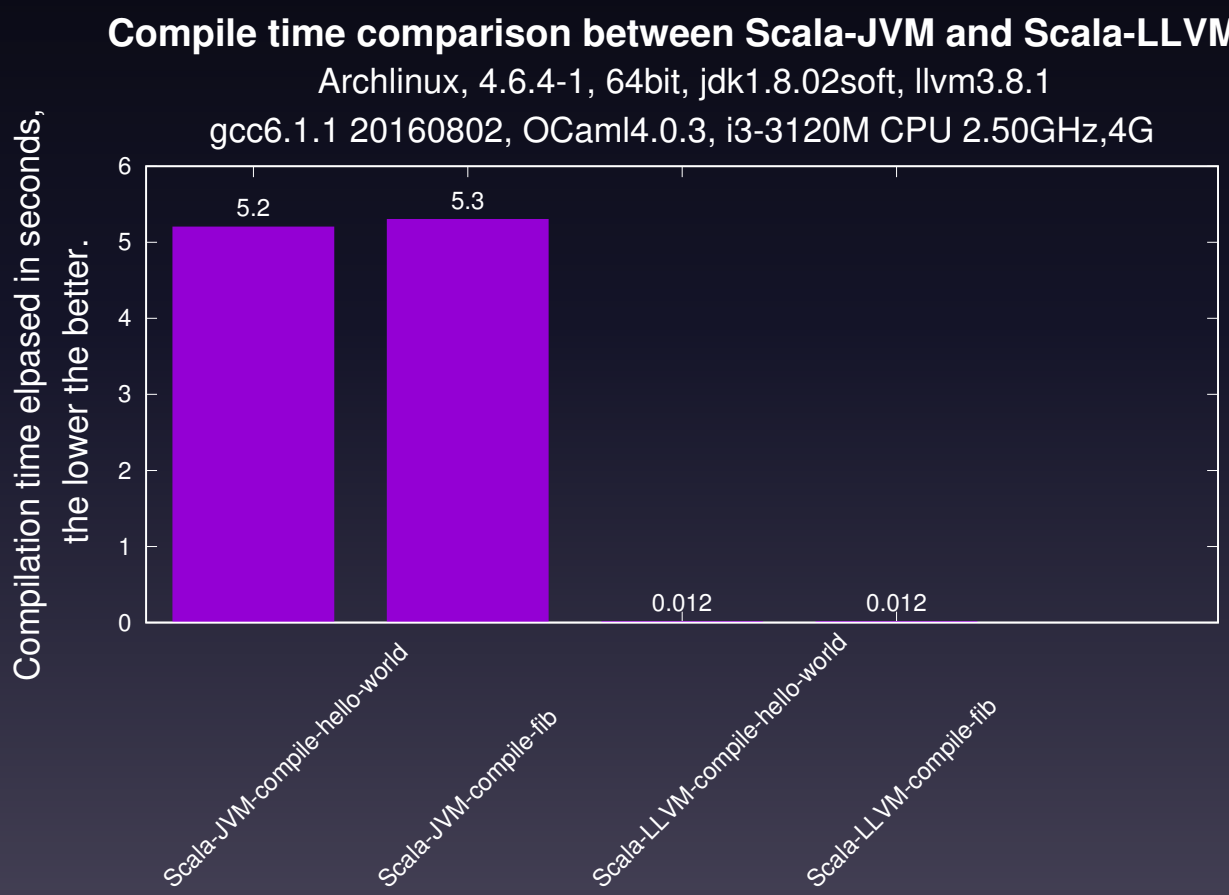
- ARM
  - ArchLinux
  - FreeBSD
- amd64
  - Archlinux
  - Ubuntu
  - FreeBSD
  - OS X

Bencharkmarking

Results

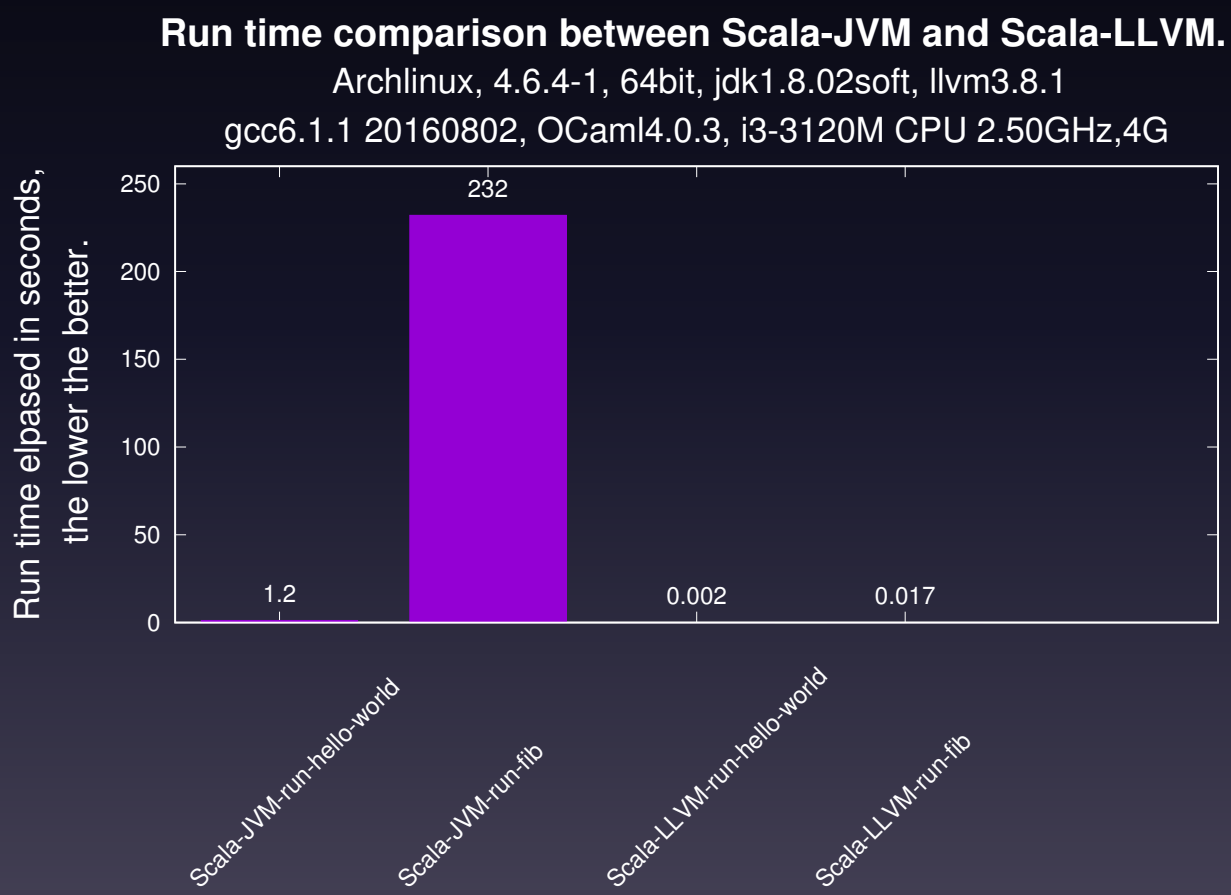
Bencharkmarking

Compile time



Bencharkmarking

Run time



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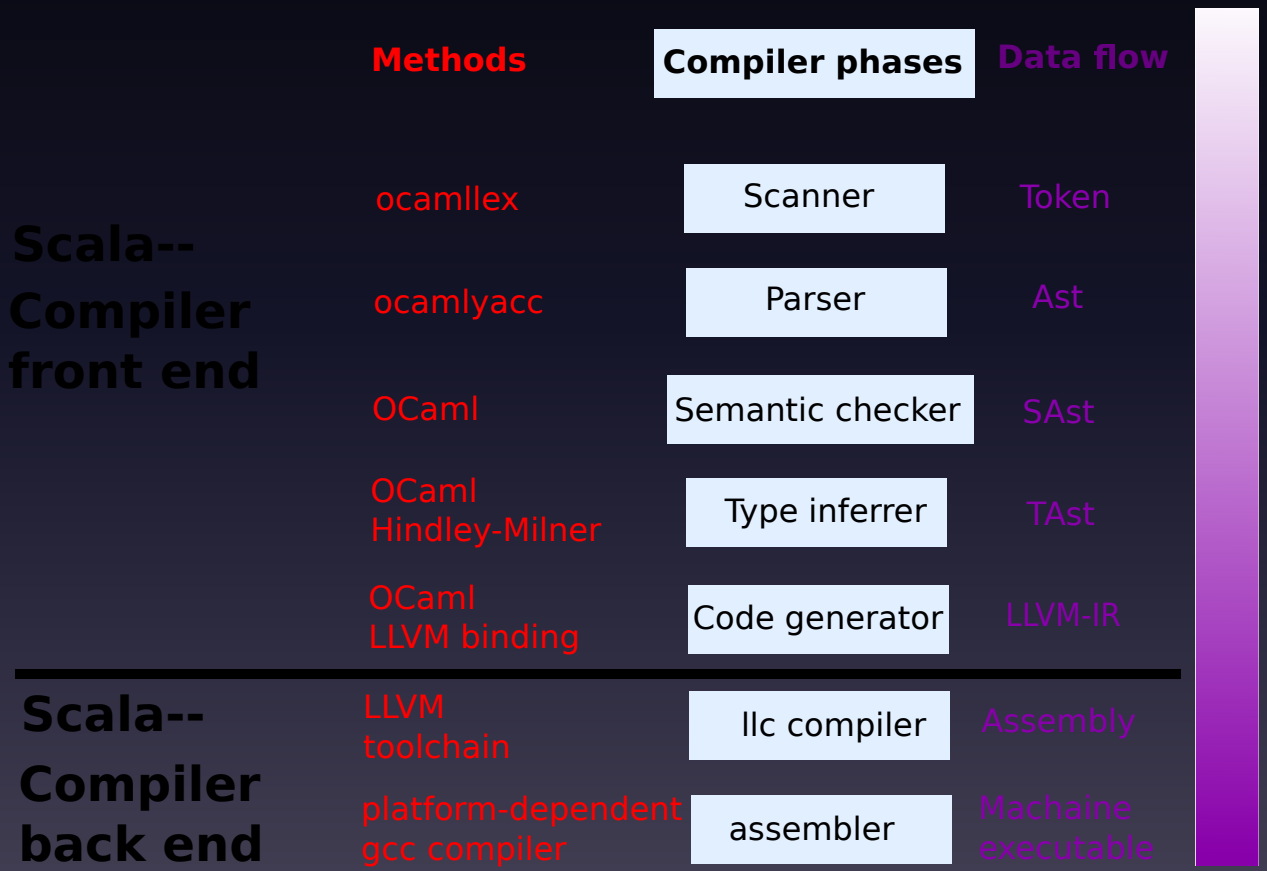
Implementation



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Attempt of Harness advantage of LLVM's optimization power

```
 1 open Llvm_target
 2 open Llvm_scalar_opts
 3 open Llvm
 4 open Llvm_executionengine (* FIXME not working *)
 5
 6 module L = Llvm
 7 module A = Ast
 8
 9 module StringMap = Map.Make(String)
10
11 let translate (globals, functions) =
12   let context = L.global_context () in
13   let the_module = L.create_module context "ScalaL"
14   and i32_t  = L.i32_type  context
codegen.ml [+]                                                  6,15
176
177   List.iter build_function_body functions;
178
179   let the_fpm = PassManager.create_function the_module in
180   add_instruction_combination the_fpm;
181   add_reassociation the_fpm;
182   add_gvn the_fpm;
183   add_cfg_simplification the_fpm;
184   ignore(PassManager.initialize the_fpm);
185   let _ PassManager.run_function functions the_fpm;
186
187   (* dump_module the_module *)
188   dump_module the_module
```

Some 'other . Cool stuff

GADT

adt_ast.ml | 4 adt_parser.ml | gadt_ast.ml | gadt_parser.ml

```
 1 open Gadt_ast
 2
 3 let rec eval' : type a. a expr' -> a = function
 4     | GValue (GBool b) -> b
 5     | GValue (GInt i) -> i
 6     | GIf (b, l, r) -> if eval' b then eval' l else eval'
   r
 7     | GEq (a, b) -> (eval' a) = (eval' b)
 8     | GLt (a,b) -> a < b ;;
 9
10 let a = eval' (GIf ((GEq ((GValue (GInt 2)), (GValue (GInt
    2)))), (GValue (GInt 42)), (GValue (GInt 12))));;
11
```

```
 1 type _ value' =
 2   | GBool : bool -> bool value'
 3   | GInt : int -> int value'
 4
 5 type _ expr' =
 6   | GValue : 'a value' -> 'a expr'
 7   | GIf : bool expr' * 'a expr' * 'a expr' -> 'a expr'
 8   | GEq : 'a expr' * 'a expr' -> bool expr'
 9   | GLt : int expr' * int expr' -> bool expr'
```

gadt_parser.ml [RO] 1,1

```
 1 type value =
 2     | VBool of bool
 3     | VInt of int
 4
 5 type expr =
 6     | EValue of value
 7     | If of expr * expr * expr
 8     | Eq of expr * expr
 9     | Lt of expr * expr
```

Top gadt_ast.ml [RO]

```
10     end
11   | If (b, l, r) -> begin match eval b with
12       | VBool true -> eval l
13       | VBool false -> eval r
14       | VInt _ -> failwith "Invalid AST"
15     end
16   | Eq (a, b) -> begin match eval a, eval b with
17       | VInt  x, VInt  y -> VBool (x = y)
18       | VBool _, VBool _
19       | VBool _, VInt  _
20       | VInt  _, VBool _ -> failwith "Invalid AST"
21     end
22
23 let a = eval (If ((Lt ((EValue (VInt 2)), (EValue (VInt 4)))), (
   (VInt 0))))
24
25 let pr x =
26 match x with
27     | VInt x -> print_int x
28     | _ -> print_int 0
29
30 let () = pr a;print_newline()
```