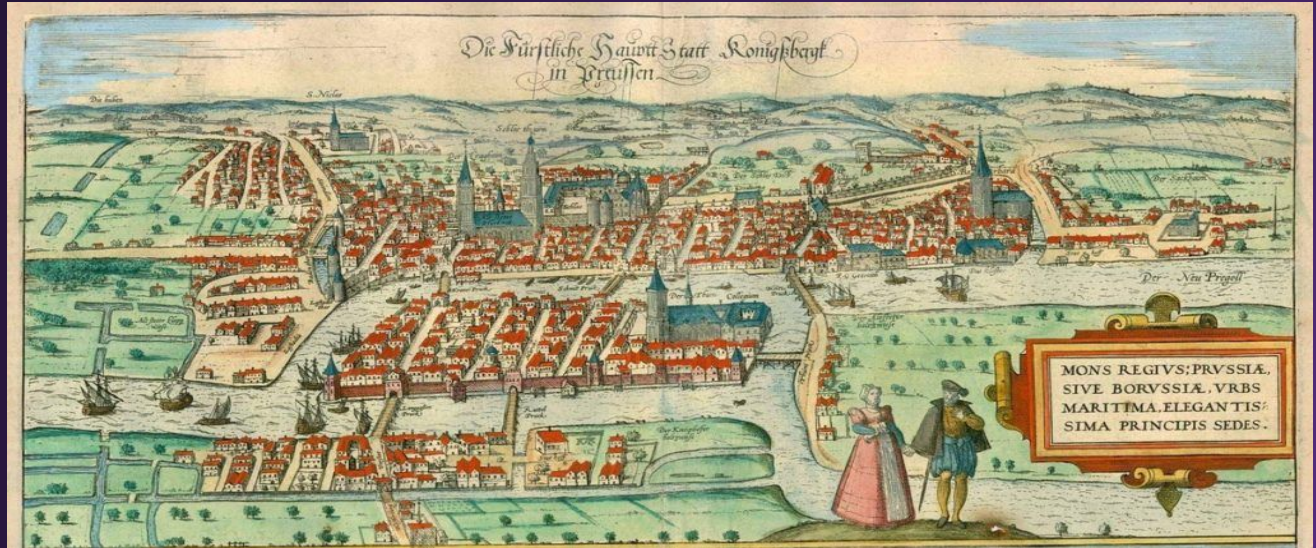


KONIG

Final Presentation

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— The Team



Lord Crawford

SEAS '22 Computer Science

Graph theory was my fav part of data structures :)



Matteo Sandrin

SEAS '21 Computer Science

If it's broken, it's not my SEGFAULT



Delilah Beverly

Barnard '22 Computer Science

insert clever CS joke

— What is Konig?

GOAL

Making the creation and manipulation of graphs easier and more enjoyable

Overview

- KONIG is graph manipulation programming language
- Named after the "Seven Bridges of **Konigsberg**"
- It provides strong primitives (Graph, Edge, Node)
- Features a mixture of Java-like and C-like syntax

```
1 ko int main() {
2
3     node<string> n1;
4     node<string> n2;
5     node<string> n3;
6     graph<string> g;
7     int i;
8
9     // initialize graph
10    g = new graph{};
11    n1 = new node{"Matteo"};
12    n2 = new node{"Delilah"};
13    n3 = new node{"Lord"};
14
15    // add nodes to graph
16    n1 @ g;
17    n2 @ g;
18    n3 @ g;
19
20    // fully connected graph
21    setEdge(g, n1, n2, 1.0);
22    setEdge(g, n2, n3, 1.0);
23    setEdge(g, n3, n1, 1.0);
24
25    for (i = 0; i < g.nodes.length; i++) {
26        | printString(g.nodes[i].val);
27    }
28
29 }
30
```

— KONIG vs C vs Java

```
n = new node{}
```

Most objects are
heap-allocated
(like Java)

Java-like
object
initialization

Konig is a superset of
MicroC

Java-like
composite type
syntax

```
node<int>
```

Key Features



— Graph Features

Graphs:

```
graph<int> g1 = new graph{};

list<node<int> > = g1.nodes;

list<edge> = g1.edges;

n @ g1; // add n1 to g1

n ! g2; // del n1 from g1

viz(g, "out.pdf");
```

Edges:

```
edge e = getEdge(g, n1, n2);

setEdge(g, n0, n1, 0);

setDirEdge(g, n0, n1, 0);

getEdge(g, n1, n2);

deleteEdge(g, n1, n2);

edge.weight;

edge.directed;
```

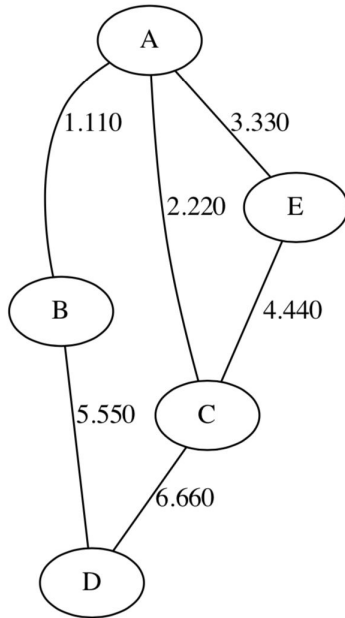
Nodes:

```
node<int> n0 = new node{0};

neighbors(g, n1);

n0.val;
```

Graph Visualization



```
1 ko int main() {
2     node<string> a;
3     node<string> b;
4     node<string> c;
5     node<string> d;
6     node<string> e;
7     graph<string> g;
8
9     a = new node{"A"};
10    b = new node{"B"};
11    c = new node{"C"};
12    d = new node{"D"};
13    e = new node{"E"};
14    g = new graph{};
15
16    a @ g;
17    b @ g;
18    c @ g;
19    d @ g;
20    e @ g;
21
22    setEdge(g, a, b, 1.11);
23    setEdge(g, a, c, 2.22);
24    setEdge(g, a, e, 3.33);
25    setEdge(g, e, c, 4.44);
26    setEdge(g, b, d, 5.55);
27    setEdge(g, c, d, 6.66);
28
29    viz(g, "./graph.pdf");
30 }
```

— Types

- int
- bool
- string
- float
- list<type>
- void
- edge
- node<type>
- graph<type>

— Functions

- Identified by the custom keyword "ko"
- C-style function syntax
- Extensive set of built-in functions

```
ko int add(int x, int y) {  
    return x + y;  
}
```

Operators

Operator	Operands	Return type
<code>a @ g</code> <code>a ! g</code>	<code>a is a node</code> <code>g is a graph</code>	graph
<code>a + b</code> <code>a - b</code> <code>a / b</code> <code>a * b</code>	<code>a is an int, float</code> <code>b is an int, float</code>	int, float
<code>a > b</code> <code>a < b</code> <code>a => b</code> <code>a <= b</code> <code>a == b</code>	<code>a is any type</code> <code>b is any type</code> <code>a and b have the same type</code>	bool
<code>a and b</code> <code>a or b</code> <code>not a</code>	<code>a is a bool</code> <code>b is a bool</code>	bool

— Testing

- We built a custom testing script in Python
- We have pretty good coverage over the code base

```
#####  
#  
# Welcome to the Konig testing suite! #  
#  
#####  
  
[+] Running test "test-array-pop"...  
+ ./konig.native -c test/test-array-pop.ko  
+ /usr/local/opt/llvm/bin/llc -relocation-model=pic test-array-pop.ll  
+ gcc -c src/konig.c  
+ gcc -o test-array-pop.out test-array-pop.s konig.o  
+ rm test-array-pop.s test-array-pop.ll  
[+] test "test-array-pop" PASSED.  
  
[+] Running test "test-add-edge"...  
+ ./konig.native -c test/test-add-edge.ko  
+ /usr/local/opt/llvm/bin/llc -relocation-model=pic test-add-edge.ll  
+ gcc -c src/konig.c  
+ gcc -o test-add-edge.out test-add-edge.s konig.o  
+ rm test-add-edge.s test-add-edge.ll  
[+] test "test-add-edge" PASSED.  
  
[+] Running test "test-del-node"...  
+ ./konig.native -c test/test-del-node.ko  
+ /usr/local/opt/llvm/bin/llc -relocation-model=pic test-del-node.ll  
+ gcc -c src/konig.c  
+ gcc -o test-del-node.out test-del-node.s konig.o  
+ rm test-del-node.s test-del-node.ll  
[+] test "test-del-node" PASSED.  
  
[+] Running test "test-array-literal"...  
+ ./konig.native -c test/test-array-literal.ko
```

— DEMO!



**THANK
YOU!**

Any questions?

