A Demo in the DDF Domain
The schedulers in this domain make no attempt to construct a compile-time schedule.

Note that the notion of an iteration, and the “when to stop” control, may not be what you expect.
When the BDF Scheduler Gives Up

This system randomly chooses between computing \( \cos(\log(x)) \) and \( \log(\cos(x)) \).

The BDF scheduler fails to find a static schedule for this system, despite the fact that one exists.

Dynamic execution of 4 clusters:

Cluster 1:
- Select1
- Log1
- Switch1

Cluster 2:
- Select2
- Cos1
- Switch2

Cluster 3:
- Select3
- Xgraph1

Cluster 4:
- bits1
- auto-fork-node1
- Ramp1
- Switch3
The variable $p_i$ is a **symbolic placeholder** for an unknown. The balance equations are solved symbolically.

However ...

Verification and scheduling problems (deadlock, bounded memory) become **undecidable**. No scheduler can always find a compile-time schedule for BDF graphs, even when one exists.
Inconsistent System in BDF

Change the Target to default-DDF to execute the system.

However, the “when to stop” argument in the control panel is meaningless. How to properly control such dynamic executions remains a research problem.
Some BDF Demos and their Schedules

bits1
Fork1
RampInt1
Switch1
if(Fork1_output#2) Gain1
if(!Fork1_output#2) Gain2
Select1
Xgraph1

RampInt1
do {
  Select1
  Gain1
  auto-fork
  Xgraph2
  Thresh1
  Fork1
  token := <value from Fork1_output#2>
  Switch1
} while (token)
Xgraph1