

(the new) iCyPhy *Industrial Cyber-Physical Systems*

a SwarmLab 2.0 Center

Prabal Dutta, Edward A. Lee, Sanjit Seshia, Alberto Sangiovanni-Vincentelli (and any other faculty who would like to join us)

EECS, UC Berkeley



SwarmLab Retreat Nov. 15, 2016, Berkeley, CA



University of California at Berkeley



Cyber-Physical Systems Focus on the Internet of *Important* Things

Not just information technology:

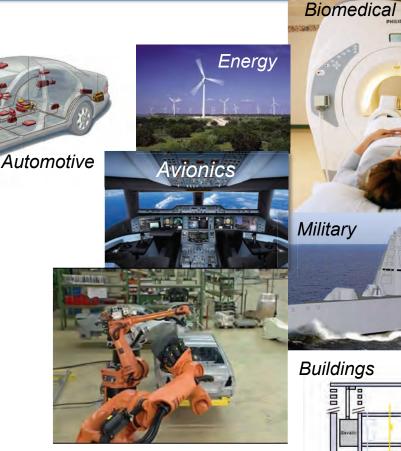
- Cyber + Physical
- Computation + Dynamics
- Security + Safety

Properties:

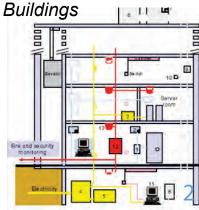
- Highly dynamic
- Safety critical
- Uncertain environment
- Physically distributed
- Sporadic connectivity
- Resource constrained

and methodologies for dependable cyber-physical systems.

We need engineering models



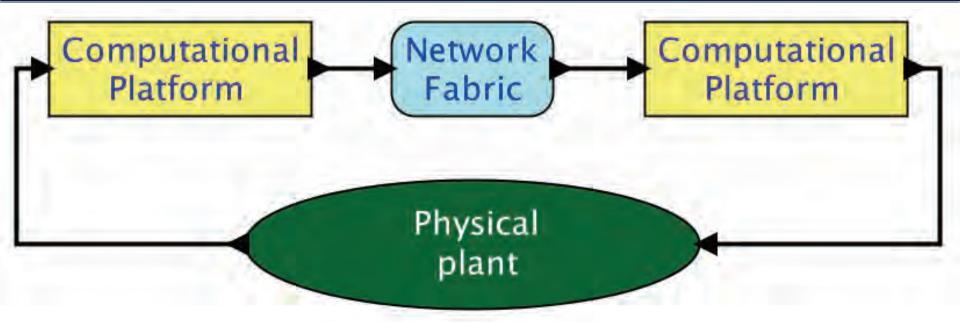
Manufacturing



Lee, Berkeley



Schematic of a simple Cyber-Physical System



- How to design, model, and analyze such systems?
- How to achieve QoS guarantees, privacy, and security?
- How to provide safety guarantees in the face of failures?

Lee, Berkeley

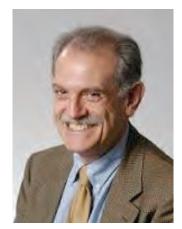


ICyPhy is a university-industry partnership to pursue pre-competitive research on design, modeling, and analysis techniques for cyber-physical systems, with emphasis on industrial applications. Topics:

- Hardware and software architectures
- Model-based design for CPS
- Highly dynamic networked systems
- The Internet of things (IoT)
- Safety, privacy, and security
- Synthesis and learning
- Localization and location-aware services
- Learning and optimization
- Safety-critical systems
- Human-in-the-loop systems.
- Systems-of-systems design
- Semantics of timed systems http://icyphy.org











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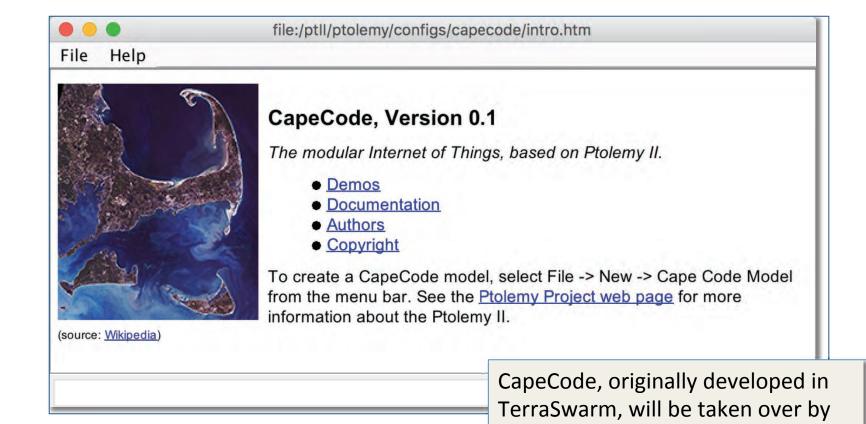








CapeCode A Programming Framework for the IoT



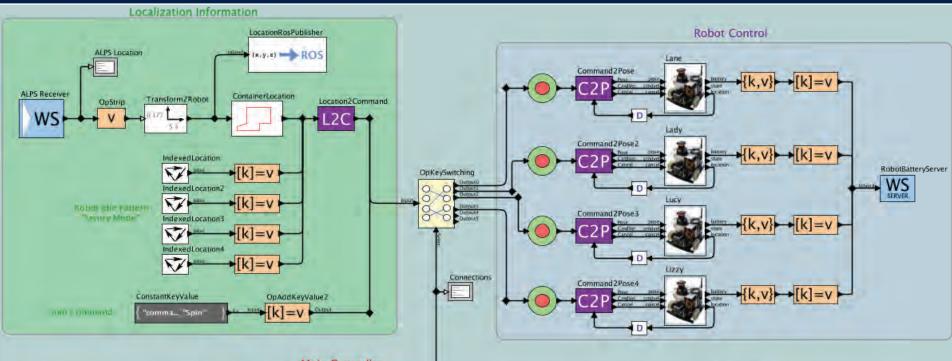
Lee, Berkeley

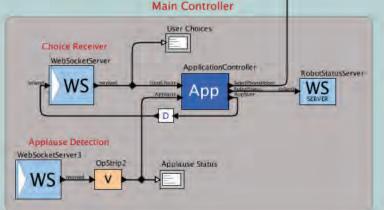
2017.

iCyPhy when TerraSwarm ends in



CapeCode A Programming Framework for the IoT

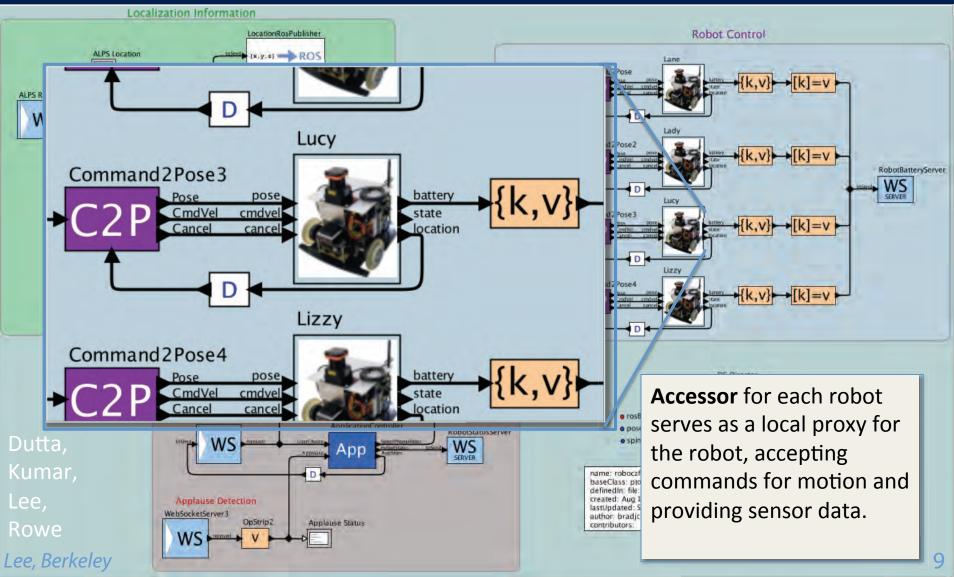




CapeCode is a host and a development environment for accessors, together with Ptolemy II actors. Here, an early version is used in a TerraSwarm demo for a DARPA event called "Wait, What?"



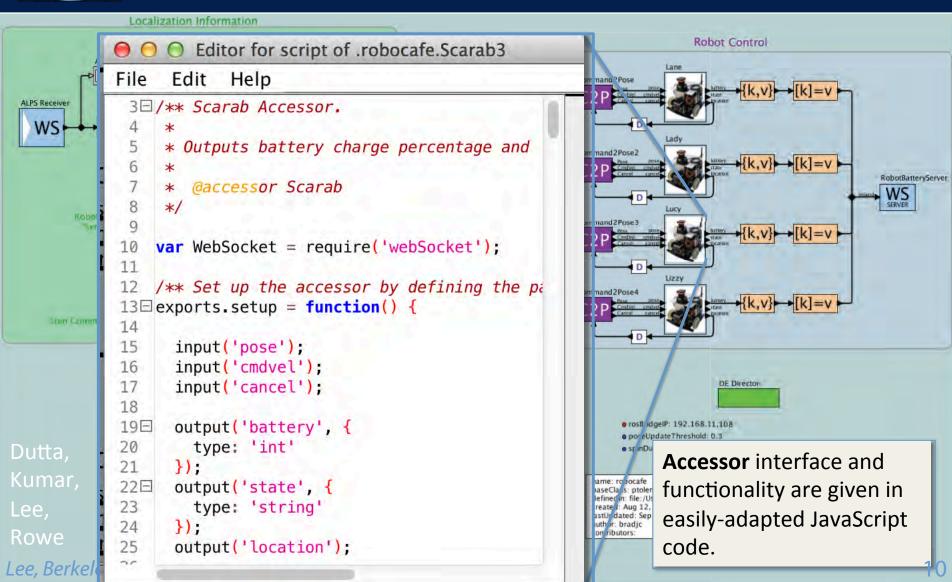
CapeCode <u>A Programming Framework for the IoT</u>





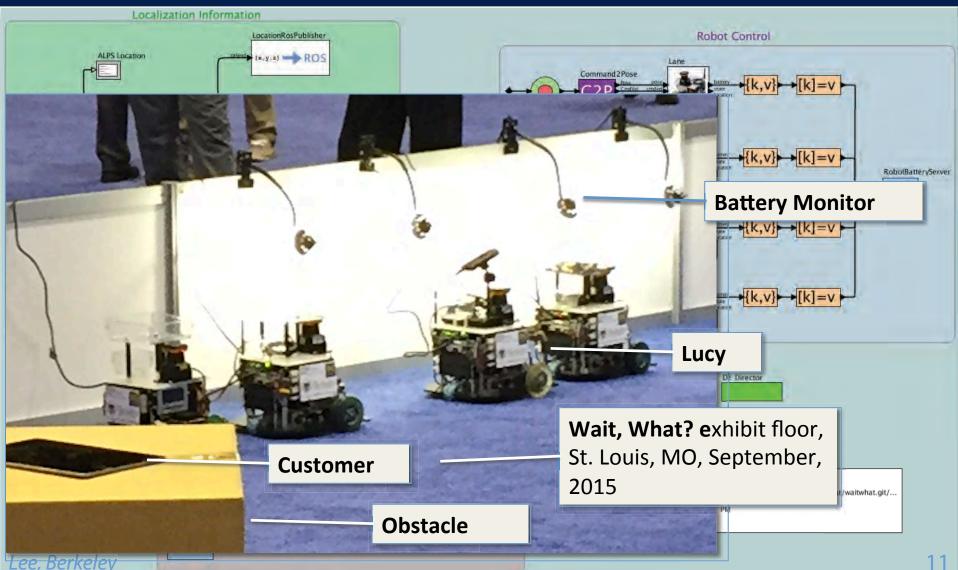
CapeCode

A Programming Framework for the IoT



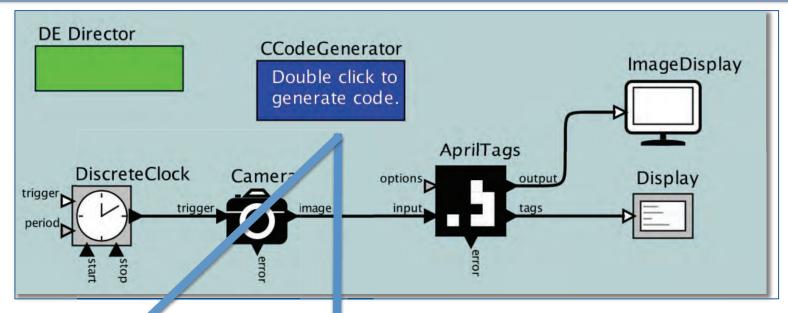


CapeCode A Programming Framework for the IoT



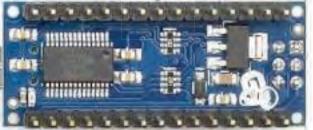


Code Generation for Deployment



C DE scheduler + Duktape + JavaScript (+ Ptides?)

Knot so Ptiny Ptarget (KPP)



Ptruly Ptiny Ptarget (PPP)

Lee, Berkeley 1



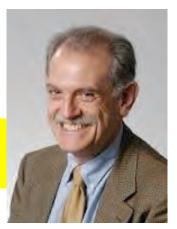
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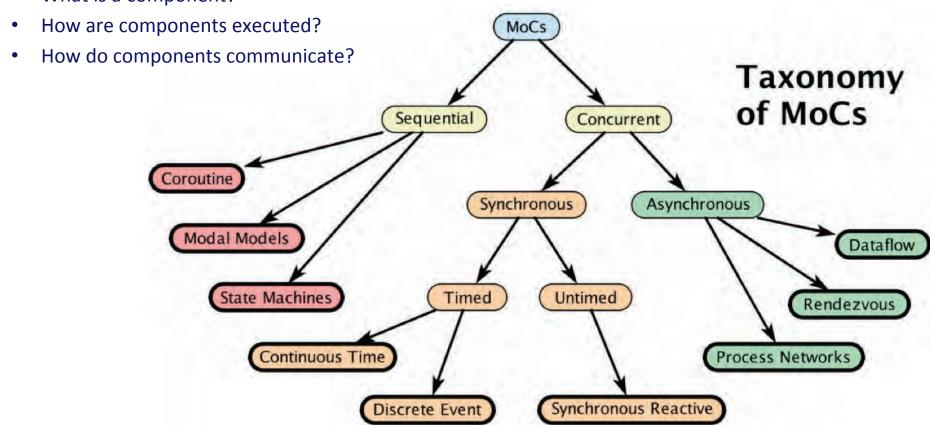




Models of Computation for Complex System Dynamics

An *MoC* defines the "laws of physics" for the interaction between components in a design. It provides the rules that govern concurrent execution of the components and the communication between components. The MoC defines:

What is a component?





CyPhySim Heterogeneous Modeling and Simulation

CyPhySim

http://cyphysim.org

CyPhySim is an open-source simulator for cyber-physical systems. The simulator provides a graphical editor, an XML file syntax for models, and an open API for programmatic construction of models.

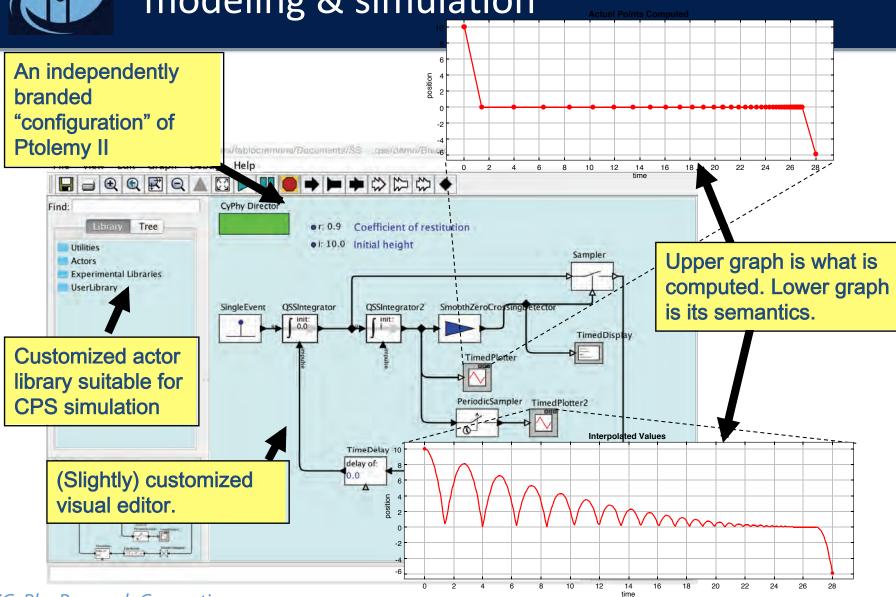
CyPhySim supports the following Models of Computation:

- Discrete Event simulation
- Quantized-State Systems (QSS) simulation
- Continuous time (Runge-Kutta) simulation
- Discrete time simulation
- Modal Models
- Functional Mockup Interface (FMI)
- Algebraic loop solvers





CyPhySim: Mixed discrete/continuous modeling & simulation

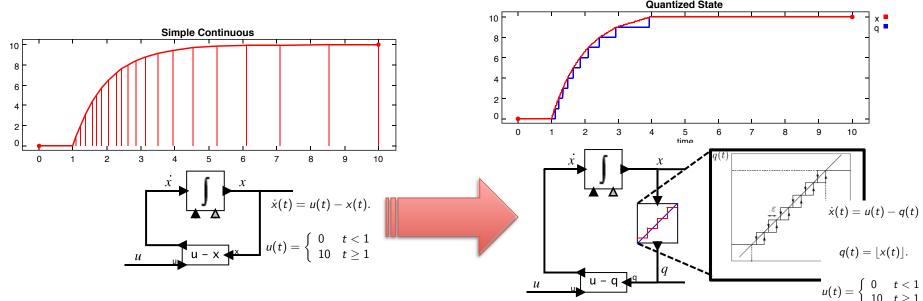




Advanced Continuous Simulation

Quantized-state Systems

In a classical ODE simulator, a step-size control algorithm determines sample times, and a sample value is computed at those times for all states in the model. In a QSS simulator, each state has its own sample times, and samples are processed using a DE simulation engine in time-stamp order. The sample time of each state is determined by quantizing the value of each state and producing samples only when the value changes by a pre-determined tolerance, called the quantum.





Hybrid Cosimulation: FMI

Requirements for Hybrid Cosimulation Standards*

David Broman KTH Royal Institute of Technology & UC Berkeley

Michael Masin IBM Research – Haifa, Israel Lev Greenberg IBM Research – Haifa, Israel

> Stavros Tripakis UC Berkeley & Aalto University

Edward A. Lee UC Berkeley

Michael Wetter Lawrence Berkeley National Laboratory

ABSTRACT

This paper defines a suite of requirements for future hybrid cosimulation standards, and specifically provides guidance for development of a hybrid cosimulation version of the Functional Mockup Interface (FMI). A cosimulation standard defines interfaces that enable diverse simulation tools to interoperate. Specifically, one tool defines a component that forms part of a simulation model in another tool. We focus on components with inputs and outputs that are functions of time, and specifically on mixtures of discrete events and continuous time signals. This hybrid mixture is not well supported by existing cosimulation standards, and specifically not by FMI 2.0, for reasons that are explained in this paper. The paper defines a suite of test components, giving a mathematical model of an ideal behavior, plus a discussion of practical implementation considerations. The discussion includes acceptance criteria by which we can determine whether a standard supports definition of each component. In addition, we define a set of test compositions that define requirements for coordination between components, including consistent handling of timed events.

Paper circulated among FMI activists, and submitted and published in HSCC 2015.



Foundations of Cyber-Physical Systems Modeling

*IEEE Access*Aug. 2014
Vol 15 No 3

Constructive Models of Discrete and Continuous Physical Phenomena

EDWARD A. LEE, (Fellow, IEEE)

Department of Electrical and Engineering Computer Sciences, University of California at Berkeley, Berkeley, CA 94720, USA

Corresponding author: E. A. Lee (eal@eecs.berkeley.edu)

This work was supported in part by the iCyPhy Research Center, through IBM, Armonk, NY, USA, and United Technologies, Hartford, CT, USA, in part by the Center for Hybrid and Embedded Software Systems, University of California at Berkeley, Berkeley, CA, USA, through the National Science Foundation, under Award 0931843 ActionWebs, in part by the Naval Research Laboratory under Grant N0013-12-1-G015, and in part by the companies, including Denso International America, Southfield, MI, USA, National Instruments Corporation, Austin, TX, USA, and Toyota, Torrance, CA, USA.

ABSTRACT This paper studies the semantics of models for discrete physical phenomena, such as rigid body collisions and switching in electronic circuits. This paper combines generalized functions (specifically the Dirac delta function), superdense time, modal models, and constructive semantics to get a rich, flexible, efficient, and rigorous approach to modeling such systems. It shows that many physical scenarios that have been problematic for modeling techniques manifest as nonconstructive models, and that constructive versions of some of the models properly reflect uncertainty in the behavior of the physical systems that plausibly arise from the principles of the underlying physics. This paper argues that these modeling difficulties are

not reasonably solved by more detailed models sim come with a high comput specifically to understand in the Ptolemy II modelin

Fundamental Limits of Cyber-Physical Systems Modeling¹

EDWARD A. LEE, EECS Department, UC Berkeley

ACM Transactions on Cyber-Physical Systems, October, 2016 Vol 1, No 1

This paper examines the role of modeling in the engineering of cyber-physical systems. It argues that the role that models play in engineering is different from the role they play in science, and that this difference should direct us to use a different class of models, where simplicity and clarity of semantics dominate over accuracy and detail. I argue that determinism in models that are used for engineering is a valuable property and should be preserved whenever possible, regardless of whether the system being modeled is deterministic. I then identify three classes of fundamental limits on modeling, specifically chaotic behavior, the inability of computers to numerically handle a continuum, and the incompleteness of determinism. The last of these has profound consequences.

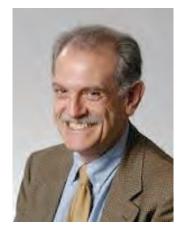


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SST: Secure Swarm Toolkit

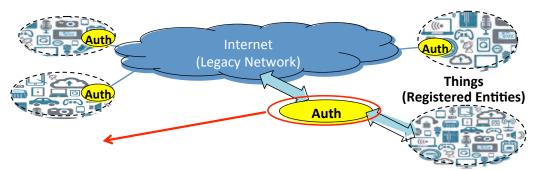
Authorization, Authentication, Security for IoT

[Hokeun Kim]

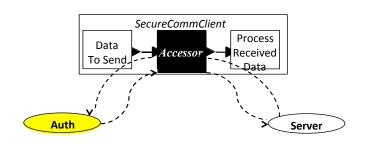
Goal: Scalable, distributed, energy-sensitive network security for IoT, usable by application developers with modest security skills.

Approach:

- Open-source local authorization entity Auth as a gateway for authorization of the local "Things"
- Secure communication accessors for accessing local authorization service



Local Auth provides a range of security alternatives (protocols, cryptographic algorithms, key lifetimes, cached keys) by integrating techniques from existing security measures.



Swarmlet streams data to/from a secure, authenticated accessor for either a client or a server.

[1] "A Secure Network Architecture for the Internet of Things Based on Local Authorization Entities", H. Kim, A. Wasicek, B. Mehne, and E. A. Lee, FiCloud '16



SST: Secure Swarm Toolkit Authorization, Authentication, Security for IoT

[Hokeun Kim]

: Key for Client & Server **MAC**: Encrypted with Key for **A**uth1 & **C**lient AA: Encrypted with Key for Auth1 & Auth2 AS: Encrypted with Key for Auth2 & Server CS: Encrypted with Key for Client & Slient Entity **Entity** Auth1 **Entity Entity** Auth2 Client Server Handshake1 **C**S *SecureCommServer* **SecureCommClient** Handshake2 <u>CS</u> Process Data Accessor Accessor Received Handshake3 CS To Send Data Access Respond Received • To Client Data

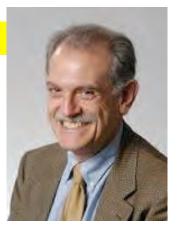


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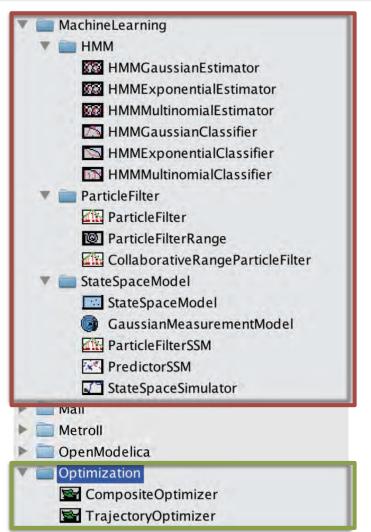




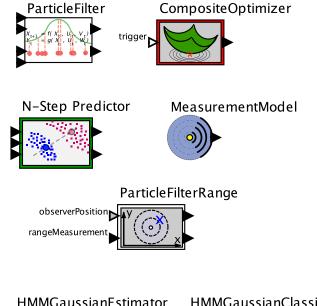


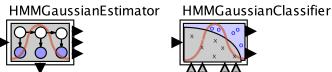
PILOT: Ptolemy Learning, Inference, and Optimization Toolkit

[Akkaya]



- Actor-oriented toolkit to build models on streaming data
- Bayesian Inference, state estimation, constrained optimization

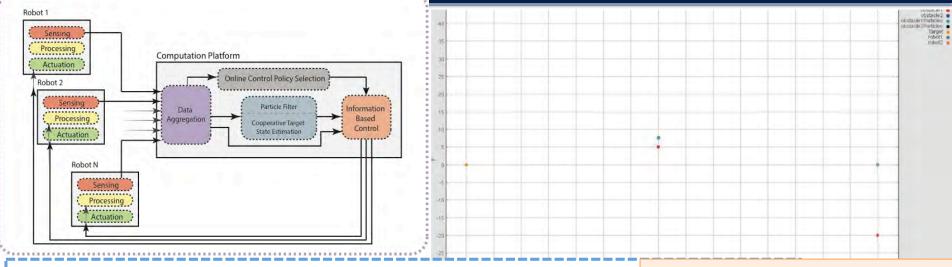


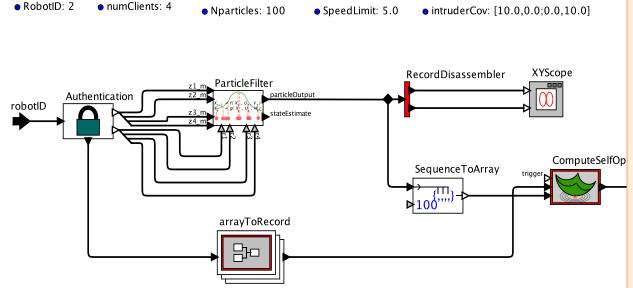




Robot Sensor Networks: Cooperative Target Localization

[Akkaya]





Akkaya, et al., "PILOT: An Actor-Oriented Learning and Optimization Toolkit for Robotic Applications," Workshop on Robotic Sensor Networks (RSN), CPS Week, Seattle, April, 2015.

Emoto et al., "Information Seeking and Model-Predictive Control of a Cooperative Robot Swarm," International Symposium on Swarm Behavior and Bio-Inspired Robotics, October 28–30, Kyoto, Japan.



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Spatial Ontologies and Semantic Localization

[Weber]

<u>Goal:</u> Develop a Logic for Reasoning About Spatial Relationships in the Swarm, Facilitate Composition of Diverse Map Data <u>Applications:</u> Enhance Accuracy, Security, and Privacy in Swarm Localization

Leverage ontological mapping to translate location information across maps

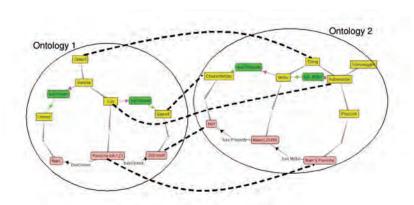
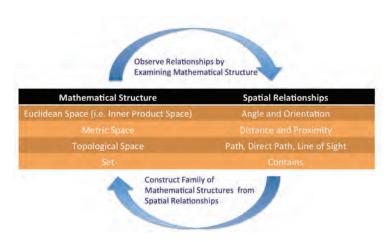


Image from S. Godugula and G. Engels, "Survey of ontology mapping techniques," *Software Quality and Assurance*, 2008.



- Facilitate logical inference and verification for semantic localization
- Relate semantic localization to mathematical structures

TerraSwarm Research Center

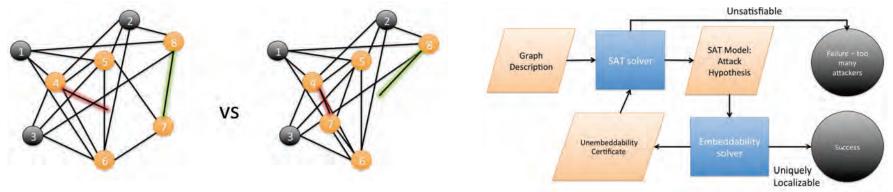
27



Gordian SMT: Untangling Localization Attacks in Noisy Sensor Networks

[Weber, Jin, Lederman, Shoukry, Lee, Seshia, Sangiovanni-Vincentelli]

<u>Goal:</u> Correctly Localize Swarm Devices with Inter-Node Distance Measurements Even in the Presence of Malicious Interference <u>Applications:</u> Driverless Cars, Localization as an Authentication Mechanism, Consistency Testing for Semantic Localization



Approach:

- Detect impossible graphs with a semidefinite programming-based localization algorithm
- SAT assisted SMT solving architecture rapidly identifies maliciously corrupted edges.



Overview Paper

Invited Paper for Sensors Journal

February, 2015 Open Access Article

The Past, Present, and Future of Cyber-Physical Systems — A Focus on Models

Edward A. Lee

EECS Department, University of California, Berkeley, CA, USA

Version January 24, 2015 submitted to Sensors. Typeset by ETEX using class file mdpi.cls

Abstract: This paper is about better engineering of cyber-physical systems (CPSs) through better models. Deterministic models have historically proved extremely useful, and arguably form the kingpin of the industrial revolution and the digital and information 3 technology revolutions. Key deterministic models that have proved successful include differential equations, synchronous digital logic, and single-threaded imperative programs. 5 Cyber-physical systems, however, combine these models in such a way that determinism is not preserved. Two projects show that deterministic CPS models with faithful physical realizations are possible and practical. The first project is PRET, which shows that the timing precision of synchronous digital logic can be practically made available at the software level 9 of abstraction. The second project is Ptides, which shows that deterministic models for 10 distributed cyber-physical systems have practical faithful realizations. These projects are 11 existence proofs that deterministic CPS models are possible and practical. 12



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